# Auto-print SDK/ACTIVEX DISTRIBUTION LICENSE AGREEMENT

This Software Distribution/Runtime License Ag	reement ("Agreement") is made and entered into by and between
("Licensee"), a	corporation having its principal place of business at
	and Black Ice Software, LLC. ("Licensor"), a Florida corporation
having its principal place of business at 950	Peninsula Corp. Circle Suite 2017 Boca Raton FL effective
(the "Effective Date"). The partie	es agree as follows:
SDK/ACTIVEX (the "Software"), dev	and conditions governing the commercial distribution of <b>Auto-print</b> veloped by the Licensor, as a component of pplication"), a product of the Licensee, which will be developed to  ("Brief Description of Application Purpose").
Distribution of the Software by the Licensee or its the Application is strictly prohibited.	affiliates or resellers in any other form other than as a component of

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- a) This Agreement is effective until terminated. Licensee rights with respect to the Software may be terminated, either immediately or after a notice period not exceeding thirty (30) days, at Licensor's sole discretion, should Licensee fails to comply with any term of this agreement. In the event of license termination, all rights and licenses granted by Licensor to Licensee shall cease and Licensee shall immediately cease use of the Software and thereafter destroy all copies of the Software and Documentation, whether or not included in any Application.
- b) Either party may terminate this Agreement in the event that the other party makes an assignment for the benefit of creditors, or commences or has commenced against it any proceeding in bankruptcy, insolvency, or reorganization pursuant to bankruptcy laws.
- c) Termination of this Agreement for any reason shall not relieve Licensee's obligations under this Agreement with respect to the payment of all license fees or other fees and expenses that have accrued or that Licensee has agreed to pay. The provisions of sections 5, 6, 8, 9, and 11-24 shall survive any expiration or termination of this Agreement.
- 4. <u>License Fees</u>. Licensee shall pay to Licensor the amounts designated in <u>Schedule 1</u> as consideration for the license granted pursuant to this Agreement (the "License Fees"). Payment shall be as outlined in <u>Schedule 1</u>. All amounts due hereunder are based on United States currency.
- 5. <u>Distribution</u>. Licensee must purchase a runtime license for each Distribution of the Application. For purposes hereof, a "Distribution of the Application" shall mean any and all copies of the Application installed, used, distributed, leased or sold by Licensee and any of its customers, employees, distributors, resellers, affiliates or other channel

partners. If the Application is installed on a server or network by Licensee or its customers and the number of runtime licenses that must be purchased hereunder will be the number of computers that are permitted access to the Application via the network or server. No additional runtime licensing is required for updates and upgrades to the Application distributed to users of the Application for which runtime licenses have been paid and accounted for hereunder unless a major new version of the Software is included in the upgrade. If a major new version of the Software is included in an upgrade to the Application, each user that is upgraded will be considered to be a new Distribution for purposes of runtime license payment hereunder. All amounts due hereunder are based on United States currency. Licensee agrees to maintain full, clear and accurate records as to all Distributions of the Application.

### 6. Restrictions.

- a) All Software provided by Licensor to Licensee is owned by Licensor and its licensors, and its structure, organization and code, as well as the ideas and know-how embodied in it, are the valuable trade secrets of Licensor and its licensors, which are protectible under applicable trade secret, industrial property and/or unfair competition laws. Licensee may use the Software only in accordance with those rights which are expressly and unambiguously granted by this Agreement. Further, Licensee shall exercise such care against unauthorized use or disclosure of the Software as it uses with respect to its own proprietary information of like importance, provided that in no event shall Licensee use less than reasonable care. Licensee shall not, and shall not allow any third party (by license agreement or otherwise) to: 1) decompile, disassemble, or otherwise reverse engineer or attempt to reconstruct or discover any source code or underlying ideas of the Software by any means whatsoever; 2) remove any product identification, copyright legend or other notices; 3) modify, incorporate into or with other software or create a derivative work of any part of the Software except as permitted under separate development license agreement with Licensor; or 4) load or use any portion of the Software (whether or not modified or incorporated into or with other software) on or with any unlicensed machine or system.
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- 7. <u>Upgrades</u>. Upgrades and enhancements are not provided as part of this Agreement. Upgrades and enhancements to the Software may be provided by Licensor to Licensee by separate, written agreement. Licensee may purchase Software support, including telephone support, provision of upgrades and correction of defects, under separate contract.
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- 9. <u>LIMITATION OF LIABILITY</u>. EXCEPT AS EXPLICITLY STATED IN SECTION 12 (INTELLECTUAL PROPERTY INDEMNIFICATION), IN NO EVENT WILL LICENSOR'S LIABILITY TO LICENSEE OR ANY

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10. Intellectual Property Indemnification. Licensor will defend, at its own expense, any claim, suit or proceeding brought against Licensee to the extent it is based upon a claim that unmodified Licensor-proprietary code licensed to Licensee pursuant to this Agreement infringes upon any United States patent, copyright or trade secret of any third party. Licensee agrees that it shall promptly notify Licensor in writing of any such claim or action and give Licensor full information and assistance in connection therewith. Licensor shall have the sole right to control the defense of any such claim or action and the sole right to settle or compromise any such claim or action. Provided Licensee complies with the provisions hereof and is not otherwise in breach of any provisions of this Agreement, Licensor will pay all damages, costs and expenses finally awarded to third parties against Licensee in such action. If such Software is, or in Licensor's opinion may be, held to infringe, Licensor may, at its option, replace or modify such Software so as to avoid infringement, or procure the right for Licensee to continue the distribution of such Software. If neither of such alternatives is, in Licensor's opinion, commercially reasonable, the infringing Software shall be returned to Licensor and Licensor's sole liability, in addition to its obligation to reimburse awarded damages, costs and expenses set forth above, shall be a credit to Licensee of license fees paid to Licensor by Licensee under this Agreement, as depreciated on a straight line five (5) year basis.

Licensor will have no liability for any claim of infringement arising as a result of a) Licensee's use of the licensed Software in combination with any items not supplied by Licensor where such combination is the basis of the infringement claim; b) any modification of the licensed Software by Licensee or third parties; c) use of other than the latest revision of the Software if use of the latest revision would avoid the infringement; or d) use of the Software outside the scope of the granted licenses.

THE FOREGOING STATES THE ENTIRE LIABILITY OF LICENSOR TO LICENSEE OR ANY SUBLICENSEE OF SOFTWARE CONCERNING INFRINGEMENT OF INTELLECTUAL PROPERTY RIGHTS, INCLUDING, BUT NOT LIMITED TO, PATENT, COPYRIGHT AND TRADE SECRET RIGHTS.

- 11. <u>Export</u>. Licensee agrees and warrants that it will not directly or indirectly export or re-export the Software or the Application without first obtaining appropriate governmental approvals. Licensee shall indemnify, defend and hold Licensor harmless against any violation of this provision.
- 12. <u>U.S. Government Restricted Rights</u>. If Software licensed hereunder is supplied to the United States Department of Defense (DOD), then Software is subject to "Restricted Rights" as that term is defined in the DOD supplement to the Federal Acquisition Regulations ("DFAR") in paragraph 252.227-7013(c)(I)(ii). If Software is supplied to any unit or agency of the United States Government other than DOD, the Government's rights in the Software will be as defined in paragraph 52.227-19 of the Federal Acquisition Regulations ("FAR"). Use, duplication, reproduction or disclosure by the Government is subject to such restrictions.
- 13. <u>Assignment</u>. Neither this Agreement nor any of the rights granted hereunder is assignable or transferable by Licensee without the prior written approval of Licensor, and any such attempted assignment shall be null and void.
- 14. <u>Late Charges and Collection Expenses</u>. If any fee or cost is not paid within thirty (30) days after it is due, Licensee shall pay Licensor interest on such unpaid amounts at a rate of one and one-half percent (1 1/2%) per month (eighteen percent (18%) per annum) or, if less, the highest rate allowed by applicable law from the date such fee or cost first became due. Licensee shall reimburse Licensor for all reasonable costs incurred (including reasonable

attorneys' fees) in collecting past due amounts owed by Licensee.

- 15. <u>Taxes and Other Charges</u>. The prices set forth in this Agreement do not include federal, state, municipal or other political subdivision excise, sales, use, property, occupational or like taxes now enforced or enacted in the future, all of which Licensee shall be responsible to pay (either directly or by reimbursement to Licensor). All prices and fees under this Agreement are subject to an increase equal to any such taxes that Licensor may be required to collect or pay, except taxes based on Licensor's net income.
- 16. <u>Notices</u>. All notices under this Agreement shall be in writing, shall reference this Agreement, and shall be deemed given: 1) when delivered personally; 2) when sent by confirmed facsimile; 3) five days after having been sent by registered or certified mail, postage prepaid, return receipt requested; or 4) one day after deposit with a commercial overnight carrier, with written verification of receipt. All communications will be sent to the addresses set forth herein.
- 17. <u>Remedies</u>. The parties agree that a material breach of this Agreement adversely affecting Licensor's proprietary rights in the Software would cause irreparable injury to Licensor for which monetary damages would not be an adequate remedy and therefore, that Licensor shall be entitled to equitable relief in addition to any remedies it may have hereunder or at law. The prevailing party in any action to enforce this Agreement shall be entitled to recover reasonable costs and expenses, including, without limitation, attorneys' fees.
- 18. <u>Waiver/Severability</u>. Failure by either party to enforce any provision of this Agreement shall not be deemed a waiver of future enforcement of that or any other provision. Similarly, the provision of any accommodation exceeding the requirements of this Agreement shall not constitute a waiver of any provision hereof, nor shall it be construed to establish a course of dealing contrary to the express terms hereof. If any provision of this Agreement shall be adjudged by a court of competent jurisdiction to be unenforceable, that provision shall be limited or eliminated to the minimum extent necessary so that this Agreement shall otherwise remain in full force and effect.
- 19. <u>Governing Law</u>. This Agreement is made under and shall be governed by and construed in accordance with the laws of the State of New Hampshire, USA, except that body of law pertaining to conflict of laws. The parties specifically agree that the body of law known as the United Nations Convention on the International Sale of Goods shall be inapplicable to this Agreement. Any action hereunder shall be brought in the appropriate state or federal courts of or for New Hampshire, and each party hereby agrees and submits to the personal jurisdiction and venue thereof.
- 20. <u>Force Majeure</u>. Neither party to this Agreement shall be liable for non-performance to the extent that such non-performance is caused by events or conditions beyond that party's control, provided such party promptly notifies the other thereof and makes reasonable efforts to perform.
- 21. <u>Entire Agreement</u>. This Agreement, including all attachments, constitutes the entire agreement between the parties with respect to the subject matter hereof. It supersedes and replaces all prior or contemporaneous understandings or agreements, written or oral, regarding such subject matter, and it shall supersede any and all conflicting provisions of any order document between the parties. Unless otherwise provided herein, this Agreement may be modified, amended or waived only by a written instrument signed by duly authorized representatives of both parties.
- 22. <u>Headings</u>. The paragraph headings throughout this Agreement are for reference purposes only, and the words contained therein shall in no way be held to explain, modify, amplify or aid in the interpretation, construction or meaning of the provisions of this Agreement.
- 23. <u>Relationship of Parties</u>. Nothing contained in this Agreement or in the transactions contemplated hereby shall create or be deemed to create any relationship of agency, joint venture or partnership between Licensor and Licensee.
- 24. <u>Survival</u>. The representations, warranties, covenants, indemnities and other agreements of Licensee contained herein shall survive the termination of this Agreement.

IN WITNESS WHEREOF, the parties have caused this Agreement to be executed by their duly authorized representatives.

LICENSOR:	LICENSEE:
Black Ice Software, LLC. Company Name	Company Name
Signature	Signature
Title	Title
Name	Name
Date	Date
Delivery:	
Please indicate email address for electronic delivery	

# **Payment Method:**

I will be paying by:	(Check One)
Company Check	(US Company Checks only)
Bank Transfer	(Contact Black Ice Sales Department for account information, a fee of \$35 applies)
Credit Card	(Please Fill in below. Only Visa, M/C, and American Express are accepted.)
Reseller	(Please specify who)
License Agreement. I understand the "chargeback" from my credit card	C. to charge our credit card for the purchase of the software as described in this hat the software is non-refundable, nor will I receive a refund by requesting a company.
Card Holder's Name (Please Print)	
Credit card #	exp
	han Company Address)

## **SCHEDULE 1**

## 1. <u>License Fees.</u>

- (a) <u>Application Distribution</u>.
- (i) <u>Per Copy Runtime Licensing</u>. Except as otherwise provided in paragraph 1(a)(ii) hereof, Licensee will pay a runtime license fee of Fifty Dollars (\$89.00) for each copy of the Application distributed by Licensee, to be reported and paid pursuant to Section 6 of the License Agreement.